

Janne Magnussen

Date of Birth: September 3. 1987

Concept artist and Illustrator
www.janne-magnussen.com

CONTACT INFO
email: contact@janne-magnussen.com

As a Concept Artist my style is naturally fantasy realistic, but I adapt easily to other styles if necessary.

As an Illustrator I am versatile, embracing many styles and techniques. To mention some I have worked with acrylics, ink, collage, digital media and pencil, and I am always open for new techniques.

EDUCATION

Norwegian School of Creative Studies: Trondheim
Illustration program
2008 - 2010

WORK EXPERIENCE

Freelance work 2009 - present
Illustrator - Cappelen Damm
Illustrations for childrens' educational books

Illustrator Publica Forlag
Childrens' book illustrations

Illustrator Commentum Forlag
Childrens' book illustrations

June 2011

Illustrator - Ablemagic
Trondheim, Norway

Tasks

- Creating promo illustrations

Hired for project

January 2010 - October 2010

Illustrator and Character Designer -Theatre Fusementast

Trondheim, Norway

Tasks

- Creating all concept art for the characters and preparing them for the puppet maker
- Illustrating all images for Laterna Magica projections and poster illustration
- Work directly with Director, Actors, Puppet Maker and Prop Maker
- Responsibility for much of the show's visual profile

Hired for project:

The Grand Finale - How to Survive Doomsday

STRENGTHS

Anatomy	Concept art
Colour	Comic art
Life drawing	Digital painting
Illustration	Digital drawing

APPLICATIONS

Adobe Photoshop	Adobe InDesign
Adobe Illustrator	Corel Painter

Other clients

- Egmont Serieforlaget
- Andre Akt
- Vendetta Forlag